

Lake Asbury Municipal Services Benefit District
 Draft Capital Project List
 5/24/2010

<i>Project #</i>	<i>Project</i>	<i>Description</i>	<i>Cost</i>	<i>Priority</i>
00001	South Lake Asbury Spillway	Construct box Culvert overflow with spillway and additional underdrain	\$900,000	A
00002	Ryan Lake Spillway	Construct box Culvert overflow with spillway and install Underdrain improvements	\$925,000	A
00003	South Lake Asbury Redundant downpipe and valve	Construct Second drawdown device with valve influent and discharge tube, and kettle screening device.	\$75,000	B
00004	Ryan Lake drawdown device replacement	Rehab down-tube, repair/replace influent tube, replace valve, replace kettle, remove old valve, install screen	\$36,000	A
00005	South Lake drawdown device rehab	Rehab down-tube, repair/replace influent tube, rehab valve and install lube connections, rehab kettle, install influent screen	\$40,000	B
00006	Lake Asbury drawdown device rehab (both devices)	Rehab down-tube, repair/replace influent tube, rehab valve and install lube connections, rehab kettle, install influent screen	\$80,000	B
00007	Lake Asbury Dam Erosion Control Improvements	Repair erosion control "mattress" on south face of Lake Asbury Dam	\$55,000	C
00008	South Lake Asbury Dam Erosion Control Improvements	Repair and install erosion control "mattress on south face of South Lake Asbury Dam	\$32,000	C
00009	Lake Asbury Dam Tree Removals	Implement Tree Removal plan	\$10,000	B
00010	Lake Asbury and South Lake Asbury leak detection monitors and overflow alert system	Install automatic pitot tube monitors and lake stage monitors with telemetry capability	\$25,000	B
00011	Erosion Control and sedimentation basins on Arthur Moore and Beck Ct. "fingers"	Install sediment traps, drop structure and reinforce banks around "finger inlets	\$960,000	C
00012	Arthur Moore & Beck Ct. "fingers" dredging	Dredge Arthur Moore & Beck Ct. Fingers	\$250,000	C
00013	Lake Ryan dredging	Dredge Lake Ryan	\$200,000	C
00014	Lake Asbury Dredging	Dredge Lake Asbury as needed	\$100,000	C